

## Transcript:

**Me:** OK, let's start with this, a customary question, how many years have you been playing Pokemon?

**Julian:** Since I'm in elementary school

**Me:** cool

**Julian:** So, like 8 years

**Me:** nice, which platform do you normally play on? Like, Showdown, Console, and which console?

**Julian:** So originally it was console, like Nintendo DS, but I didn't play anything on NDS pass the X and Y...

**Me:** NDS, NDS...Black and white?

**Julian:** Oh I played black and white but not everything after it

**Me:** oh X and Y

**Julian:** Yeah I didn't play X and Y, and then I started playing Pokemon Showdown with some friends because they are really good at it, and my DS didn't work anymore so... Like originally it was console now...

**Me:** I see. So in Showdown which tier do you play on, like OU, Uber

**Julian:** OU

**Me:** and, do you play VGC and battle spot or other official competitive formats? Or only Smogon's format?

**Julian:** No, I'm not very good

**Me:** So have you used any software to assist your game? Such as an add-on of Pokedex?

**Julian:** no, what I do is I have a type chat and a Pokedex in the different tab.

**Me:** Ok, so what kind of team do you normally play on? Like, Hyper offensive or stall?

**Julian:** I usually play hyper offensive

**Me:** yeah stall sucks

**Julian:** Like, if I'm in a horrible mood then stall is...yeah

**Me:** What are the things that you take into consideration when you're deciding what you're going to do during the match?

**Julian:** I didn't really thought about that. I take in the pokemon's type and what moves does it have, like, based on the first pokemon that they show and what I have, and then just take that into an account, like what is super effective.

**Me:** Ok, what kind of situation do you find it hard to decide what to do next? Based on the things you just said.

**Julian:** when later in the match got one of their pokemon and all the other pokemon I got left are all weak to that type or they have resistance to your type, like when they have type advantage, that's when I find it difficult on which pokemon to pull out cuz I don't know which one can be sacrifice and whether it's gonna be one-shotted or not

**Me:** So do you think it's a good idea to have something to remind you to keep a certain pokemon alive to deal with the weak spot of your team?

**Julian:** Yeah I do, I think that will be great

**Me:** What is your step of thinking when playing the game?

**Julian:** Usually I just constantly switching out to whichever type is strong to what they have.

**Me:** So you just decide based on the typing

**Julian:** yeah

**Me:** So, how often do you utilize Pokemon stats such as damage calculator and something like that

**Julian:** Nah, I've never

**Me:** So, do you wanna have a program that integrates that into?

**Julian:** yeah that will make me a better player.

**Me:** Ok, that's all, thanks