Q1: Hello, thank you again for agreeing to do this interview with me. I'd like to ask you about my program now that you've seen it and used it to sort of get some feedback on what you thought about this program. So, first of all, one thing that I decided mid-way through creating this program was that, instead of splitting the data between the four tables of Fridge 1, Fridge 2, Freezer 1, and Freezer 2, and additionally including one long table with all the food items that are stored in the house, I decided to just cut out that fifth table with all the food items because I thought that it just took up space and wasn't entirely necessary. To what extent do you agree with this? Did you find it alright without that table?

<u>A1:</u> Yeah, I agree. I would not use that table. This is better because I can see where things are located.

**Q2:** Ok, perfect. I'd also like to ask, with regards to the sorting and the filtering -- you can both sort and filter the data in these fridges [and freezers] -- how useful and intuitive did you find that system?

<u>A2:</u> Yeah, I like that I can click on the headers and I can sort things so it's easy for me to find. I like that, it's very good. Also I can filter it. Because I don't have to type in to find food, I can filter by category.

**Q3:** Nice yeah. So I guess with regards to typing in stuff I was considering having a search bar and then I removed that later on. Do you think that was a good decision or not?

<u>A3:</u> Yeah, I think that I would not like to have to type in things to search for things. It's better for me to filter and see what I have and easily pick from the list.

**Q4:** Ok. Right, also, there are quite a few buttons here on the storages page that allow you to edit the various properties of the foods. Did you like this system?

<u>A4:</u> Yeah, it's like a shopping cart. I can add and delete and reduce the number of items. It's very convenient. It's intuitive.

**Q5:** Alright, so one last thing is that I was initially oging to send you emails that would notify you of foods that would expire, so like "rice and pizza are expiring in two days" for example. But I decided not to and instead displayed everything on the home page. What do you think about this idea.

**A5:** This is better. Don't spam me. Yeah, definitely no email notifications.

**Q6:** Ok, do you think [the home page] gives you sufficient information?

A6: Yeah

**Q7:** Ok, perfect.

**A7:** You can see on one page what is expiring, what expired... this is better.

**Q8:** Um, and I was wondering if you have any suggestions for future improvements I could make to this program.

**<u>A8:</u>** Let me see. So I think for this first page, in a new version, maybe you could add an ability for the user to delete items directly from the expired or expiring foods table, because right now I need to do this in the second page.

**Q9:** I see, so meaning adding buttons to the home page that would allow you to edit foods instead of having to go to storages?

**A9:** Yeah.

Q10: I see, ok, good idea. Anything else?

<u>A10:</u> Yeah, the next one, the expiring foods, right now it's fixed to a certain number of days, like three days. I think this is ok, but maybe if it's possible, if I maybe change my mind in the future and want it to only be two days, I want the ability to update that, to edit the number of days.

**Q11:** Got you... that is a good idea.

<u>A11:</u> And I think just maybe another thing, it would be nice to -- I mean, I know this may be too complicated but it's nice to have -- so the suggested meals to cook, in the future you can suggest meals where I have almost all the ingredients in the fridge but maybe missing one or two, and you can still suggest that, and maybe say "you're missing this and that."

**Q12:** Ok, yeah, those are all great suggestions. Alright, perfect, that's it. Thank you so much.

A12: You're welcome.