

```
/*Extensibility List:  
- Allow for saving to and reading from whatever file chosen from the user,  
rather than hard coding an address that is used each iteration.  
- Include another JFrame or JPanel that acts as an instructional  
panel that explicitly outlines how to use the program. May be through step  
by step instructions.  
- Add a function that allows the user to edit current rosters or players  
that are already stored.  
- Include a function that will calculate all awards to be given, at the  
press of one button.  
- Allow the user to save what they have entered, in case they wish to  
continue at a later time.  
- Create a button that enables the user to go back and edit the previous  
player, if the roster  
hasn't been submitted yet.  
- Allow the user to enter their own position, or any other element seen  
in combo boxes, in case the option they are looking for isn't present.  
*/
```