

Criterion B: Record of tasks

Task number	Planned action	Planned outcome	Time estimated	Target completion date	Criterion
1.	Set up Interview 1 & create questions	Receive valuable information from Interview 1	30 minutes	February 26th	A
2.	Interview 1	Have an understanding of what the person does	5-10 minutes	February 27th	A
3.	Problem statement	Figure out the problems	25 minutes	March 3th	A
4.	Description	Conclude the outcome of Interview 1	25 minutes	March 3th	A
5.	Set up Interview 2	Receive valuable information from Interview 2	40 minutes	March 5th	A
6.	Interview 2	Have an understanding of the details needed for the program	5-10 minutes	March 7th	A
7.	Rational for proposed product	To complete the rational	40 minutes	March 7th	A
8.	Success Criteria for the product	What the program is able to do	2 hours	March 18th	A
9.	Input and Output	What the user can see and type in	45 minutes	March 20th	B
10.	Flow Chart Diagram	How the program works - step by step	60 minutes	March 24th	B
11.	Template Class GUI	All attributes, constructors, and methods and set methods	45 minutes	March 26th	B
12.	Class Diagram	Attributes and operations	60 minutes	March 31st	B
13.	Testing Plan	Testing things in the program	50 minutes	April 8th	B
14.	Stage P - Responsibilities	What is needed from us and the teacher for the work for IA	20 minutes	May 10th	B

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15.	Chronological Plan Outline	Planning the order of doing things for the IA	30 minutes	May 12th	B
16.	Nightly Build one: GUI Design (For 6 template classes) Coding – setting scores for the teams	First max 2 hours of creating the program Work with GUI, making it good-looking Finish coding for at least one set of scores (autonomous period)	2 hours	May 13th	B
17.	Nightly Build three: GUI Design (For 4 template classes) Coding – setting scores for the teams Coding the classes (Team, Scores, Game)	Second max 4 hours of creating the program Re-work GUI for team tabs Code another set of scores for teams (driver controlled period)	4 hours	May 20th	B
18.	Nightly Build four: GUI Design (For 4 template classes) Coding – setting scores for the teams	Third max 2 hours of creating the program Work with GUI for team tabs Code another set of scores (end game)	2 hours	May 22nd	B
19.	Nightly Build five GUI Design (For 4 template classes) Coding – setting scores for the teams	Forth max 2 hours of creating the program Finish work with GUI design, check how it works Finish another set of scores (penalties)	2 hours	May 26th	B

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20.	Nightly Build six – final work with setting sums and planning further work with tables	Fifth max 2 hours of creating the program (Set the sums for teams, work with GUI tables and coding)	2 hours	May 29th	B
21.	Nightly Build seven&eight Check and finalize coding the scores Create a selection sort for the teams, to make the program automatically put the teams in the table in the correct order, from the highest to lowest Planning further programming	Sixth max 4 hours of creating the program Finish coding scores Work with sorting teams	4 hours	June 3rd	B
22.	Nightly Build nine Work with tables, making them display certain scores and names	Seventh 2 hours of work Make the main table (Team standings - display teams and their scores)	2 hours	June 5th	B
23.	Nightly Build ten	Eights 2 hours of programming Finish working with new tab (ga outcome) Work with team sorting	2 hours	June 9th	B

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24.	Finishing the program	Last 1-2 hours of programming, correcting errors, checking if everything works	2 hours	September 10 th	B
25.	Completing Stage C Having done first 3 stages Introduction Summary list of all techniques Structure of the program	Completed the first 3 stages	45 minutes	August 28 th	C
26.	Completing Stage C Having done last 4 stages Data structure used Main unique algorithms GUI work Software tools used	Completed last 4 stages	45 minutes	August 29 th	C
27.	Completing Stage D Part 1 Commenting Extensibility	Completed Part 1	45 minutes	September 9 th	D
28.	Completing Stage D Part 2 Prepare for the interview Have an interview with Mr. Barlien Write the transcript Video	Completed Part 2 Finish the D stage	1 hour	September 22 nd	D

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29.	Completing the evaluation 1. Summarize the interview 2. Write recommendations for further development	Completed evaluation stage	40 minutes	September 25 rd	E
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