

/Users/krasavec888/NetBeansProjects/Dossier for Mr.Barlien/src/dossier/pkgfor/mr/barlien/Game.java

```
1 /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5 package dossier.pkgfor.mr.barlien;
6
7 /**
8  *
9  * @author krasavec888
10 */
11 public class Game {
12
13
14     //Gining attributes
15
16     //Teams
17
18     private Team t1 = new Team();
19     private Team t2 = new Team();
20     private Team t3 = new Team();
21     private Team t4 = new Team();
22
23
24     //Creating constructor
25
26     public Game(Team t1, Team t2, Team t3, Team t4){
27         this.t1 = t1;
28         this.t2 = t2;
29         this.t3 = t3;
30         this.t4 = t4;
31     }
32
33     //Allows to get the information and display
34
35     public Team getT1(){
36         return t1;
37     }
38     public Team getT2(){
39         return t2;
40     }
41
42     public Team getT3(){
43         return t3;
44     }
45
46     public Team getT4(){
47         return t4;
48     }
49
50
51     //Allows us to set information
52
53
54     public void setT1(Team t1){
55         this.t1=t1;
56     }
57     public void setT2(Team t2){
```

```
58         this.t2=t2;
59     }
60     public void setT3(Team t3){
61         this.t3=t3;
62     }
63     public void setT4(Team t4){
64         this.t4=t4;
65     }
66
67 }
68
69
```