

```
1 /*
2  * To change this template, choose Tools | Templates
3  * and open the template in the editor.
4  */
5 package dossier.pkgfor.mr.barlien;
6
7 /**
8  *
9  * @author krasavec888
10 */
11 public class Scores {
12
13
14     //Giving attributes
15     private String teamName = "not set yet";
16     private int AP = -999;
17     private int DCP = -999;
18     private int EG = -999;
19     private int pen = -999;
20     private int sum = -999;
21
22
23     //Creating constructor
24     public Scores(String teamName, int AP, int DCP, int EG, int pen, int sum){
25         this.teamName=teamName;
26         this.AP=AP;
27         this.DCP=DCP;
28         this.EG=EG;
29         this.pen = pen;
30         this.sum = sum;
31     }
32
33
34     ///Allows to get the information and display
35     public String getTeamName(){
36         return teamName;
37     }
38     public int getAP(){
39         return AP;
40     }
41
42     public int getDCP(){
43         return DCP;
44     }
45
46     public int getEG(){
47         return EG;
48     }
49
50     public int getPen(){
51         return pen;
52     }
53
54     public int getSum(){
55         return sum;
56     }
57 }
```

```
58
59 //Allows to set the information
60
61 public void setTeamName(String teamName){
62     this.teamName=teamName;
63 }
64
65 public void setAP(int AP){
66     this.AP = AP;
67 }
68
69 public void setDCP(int DCP){
70     this.DCP = DCP;
71 }
72
73 public void setEG(int EG){
74     this.EG = EG;
75 }
76
77 public void setPen(int pen){
78     this.pen = pen;
79 }
80
81 public void setSum(int sum){
82     this.sum = sum;
83 }
84 }
85
```